

Data From Videos Recorded									
Type	Participant Number	Playstyle	Alarm Type	Immediate Response Time (s)	First dismissal Try time (s)	Alarm dismissal Time (s)	Remarks	Participant Remarks	Researcher Remarks
Pilot	1	Calm and Composed	Siren Sound	-	-	5	Felt irritated. Dismissed without looking at alert and continued to play.	Level 2 is faster and harder. Did not notice difference in sounds. Did not notice difference in alerts on screen.	Easily completed level 1 and went to level 2.
			Calm Sound	-	-	3	Dismissed but slightly looked at the alert.		
			Text to Speech Sound	-	-	2	Dismissed without looking at alert and continued to play.		
	2	Fast Clicks but calm	Siren Sound	-	-	8	Dismissed after reading the message.		Kept hitting without correlating colors.
			Calm Sound	-	-	8	Dismissed after reading the message.		
			Text to Speech Sound	7	-	14	Glanced at the alert and ignored it. Stopped the sound only after it felt irritating.		
	3	Nil	Siren Sound	No Video Recorded.					
			Calm Sound						
			Text to Speech Sound						
	4	Calm	Siren Sound	-	-	-	Didn't dismiss the alarm. Observer had to dismiss it.		Participant was more concerned with taking eyes off the screen and losing the game.
			Calm Sound	-	-	-	Didn't dismiss the alarm. Observer had to dismiss it.		
			Text to Speech Sound	-	-	-	Didn't dismiss the alarm. Observer had to dismiss it.		
Participants	5	Calm and Composed	Siren Sound	-	-	1	Dismissed without looking at alert and continued to play.	Noticed 3 different sounds. Ignored Emergency Alerts. More attentive towards the voice alert.	Easily completed level 1 and went to level 2.
			Calm Sound	-	-	2	Dismissed without looking at alert and continued to play.		
			Text to Speech Sound	-	4	5	Glanced at the interface. Tried to swipe off the alert notification. Dismissed without reading.		
	6	Calm	Siren Sound	4	33	36	Read the alert after picking up. Kept it back without dismissing. Was confused on how to dismiss the alarm.		Did not tell the participant how to dismiss the alarm which led to confusion for the participant.
			Calm Sound	3	-	8	Read the first paragraph and dismissed.		
			Text to Speech Sound	2	-	15	Read the alert and dismissed.		
	7	Calm	Siren Sound	4	-	11	Took a look at the message and dismissed		
			Calm Sound	4	-	12	Took a look at the message and dismissed		
			Text to Speech Sound	9	-	17	Half read and dismissed the message.		
	8	Calm	Siren Sound	-	-	2	Dismissed without looking at alert and continued to play.	Expected notifications to pop up. Did not notice sound differences between notifications.	Concentrated more on completing the game.
			Calm Sound	-	-	3	Direct dismissal without reading the message.		
			Text to Speech Sound	-	-	3	Dismissed without looking at alert and continued to play.		
	9	Calm	Siren Sound	-	4	6	Dismissed without looking at alert and continued to play.	Did not Notice 3 different alarm sounds due to focus on the game. Did not care about the normal alarm sound. More attention towards the male voice alert.	
			Calm Sound	-	-	4	Dismissed without looking at alert and continued to play.		
			Text to Speech Sound	3	-	9	Took time to glance over and read the alert.		
	10	Fast but calm	Siren Sound	-	-	4	Dismissed without looking at alert or picking up the phone		
			Calm Sound	-	-	4	Glanced and Dismissed.		
			Text to Speech Sound	6	-	7	Tried to hit the notification for more information. Dismissed it after it did not respond.		
	11	Slow	Siren Sound	-	-	7	Immediate dismissal due to the volume at which the phone kept buzzing. Could not go back to read what the alarm was about.	The siren and the calm sound sounded the same. Not interested in reading those. The Text to speech	Paused the game in between to attend to alerts. Tried going back to notifications to see the
			Calm Sound	6	-	10	Glanced and read the notification.		

Data From Videos Recorded									
Type	Participant Number	Playstyle	Alarm Type	Immediate Response Time (s)	First dismissal Try time (s)	Alarm dismissal Time (s)	Remarks	Participant Remarks	Researcher Remarks
				6	-	12	Tried hitting the notification 2 to 3 times but could not view more due to the notification design, dismissed after this.	was interesting and ranked as most effective.	dismissed ones to get more information.
			Text to Speech Sound						
	12	Fast	Siren Sound	-	-	2	Dismissed without glancing		
			Calm Sound	-	-	4	Dismissed without glancing		
			Text to Speech Sound	-	-	5	Dismissed without glancing		
	13	Fast	Siren Sound	-	-	2	Dismissed without glancing on the message	Remembered the siren sound.	
			Calm Sound	-	-	3	Dismissed without glancing on the message	Didnot see the pause button as many other participants.	
			Text to Speech Sound	-	-	4	Dismissed without glancing on the message	Would not be influenced much by a pause button.	
	14	Calm	Siren Sound	-	-	2	Dismissed without glancing on the message		
			Calm Sound	-	-	2	Dismissed without glancing on the message		
			Text to Speech Sound	-	-	1	Dismissed without glancing on the message		